

Subject Overview

Design and Technology						
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Frame it	Perfect porridge	Rocket Builders	Dinosaur Replica	Crop Protectors	Transport
Nursery	Use a range of tools and materials to make a picture frame	Follow a simple recipe to make porridge	Make simple structures using a range of materials	Fossils Follow a simple recipe to make salt dough	Important products are those that help people	Explore, build and play with a range of resources and construction kits with wheels
Reception	Planes, Trains and	Incredible	Toys From the Past	Penny the Pig's Super	Animal Masks	Light House
	Automobiles	Inventions	Construct simple structures and models using a range of materials	Salad	Select appropriate materials when constructing and making	Construct simple structures and models using a range of materials.
	Explore, build and play with a range of resources and construction kits with wheels and axles	Construct simple structures and models using a range of materials Delicious Smoothies Suggest healthy ingredients that	models using a range of materials	Talk about what constitutes a healthy lifestyle. Design and make a simple salad	constructing and making	Some products use electricity to make them work
	01 1	can be used to make simple snacks	_	•	01 01	
	Shade and Shelter		Taxi!		Chop, Slice and Mash	
Year 1	Naming everyday materials; Properties and uses of materials		Mechanisms – wheels, axles and chassis			chniques; Hygiene rules; Designing and g salads
	Remarkable Recipes		Beach Hut		Cut, Stick and Join	
Year 2	Sources of food; Kitchen tools; Reading recipes; Hygiene rules; Making a school meal		Structures – strengthening and joining		Everyday fabric products; Significant designer – Cath Kidston; Sewing patterns; Running stitch; Adding embellishments; Designing and making a bag tag	
	Making It Move		Cook Well, Eatwell		Greenhouse	
Year 3	Cam mechanisms; Designing and making automaton toys; Cutting, joining, strengthening and finishing		Food groups; Eatwell guide; Methods of cooking; Cooking appliances; Hygiene rules; Making taco fillings		Features of greenhouses; Significant designers – Sir Joseph Paxton and Sir Nicholas Grimshaw; Strengthening techniques; Using tools and safety rules; Properties of materials; Constructing strong frameworks	
	Fresh Food, Good Food		Functional and Fancy Fabrics		Tomb Builders	
Year 4	Food preservation techniques; Exploring food packaging; Prototypes; Designing, making and packaging healthy snack		Fabrics; Design features; Significant designer – William Morris; Stitching a hem; Embellishment; Designing and making patterned and embellished fabrics		Simple and com	pound machines
	Moving Mechanisms		Eat The Seasons		Architecture	
Year 5	Pneumatic systems; Joining and finishing; Iterative design process; Building pneumatic machine prototypes		Cooking; Nutrition		Architecture over time; Greek architecture; Structural support, stiffness and stability; Computer-aided design; Building design	
	Make Do and Mend		Engineer		Food for Life	
Year 6	Investigating clothing; Sewing – running stitch, whip stitch and blanket stitch; Repairing clothes; Making products from recycled materials		Significant engineers and bridges; Features of bridges; Strengthening techniques; Iterative design; Building prototypes; Programming; Animating LEDs; Introducing repeats; Sensors and monitoring, Sensors and monitoring; Designing and making home devices; Incorporating programming and circuits in products		Whole foods; Processed foods; Making healthy meals; Hygiene and safety	